



The Vietnam Swans warmly welcome all competitors, families, friends and spectators to join us in Ho Chi Minh City, Vietnam for the 17th AFL Asia Asian Championships! We hope this prospectus will help inform, encourage and inspire your participation.

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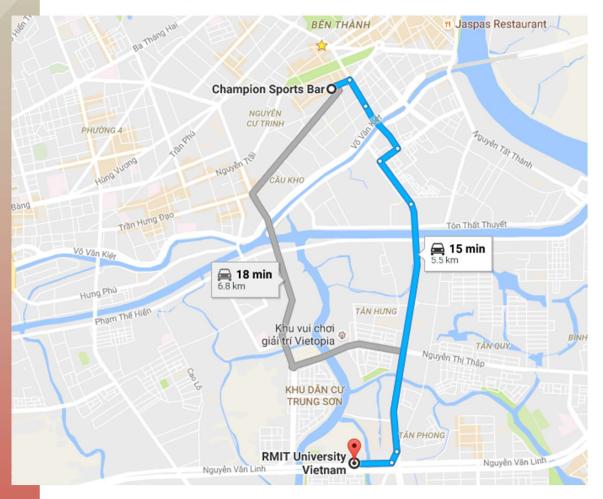
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Event Details

Ground Location

RMIT University, 702 Nguyen Van Linh, District 7 Ho Chi Minh City, Vietnam

RMIT Vietnam's Saigon South campus is a purpose-built, contemporary educational facility of an international standard.



Fees

\$1,400 per team (1st Division), \$1,200 per team (2nd Division).

AFL Asia Treasurer will provide invoices to all clubs for Asian Champs fees and

AFL Asia membership fees separately

Contacts

Grant Keys - National President Vietnam Swans Nationalpres@vietnamswans.com +84 938 438 481

Prior to Champs each Club will be provided with a local officer to provide assistance throughout the day.

Ground Layout



2016 All-Asia Cup Friday 14th October, RMIT

Building on the success of AFL Asia's local player development initiatives at the 2015 Champs in Thailand, which saw a record 40 local players register for a clinic led by West Coast Eagles Premiership player Andrew Embley, AFL Asia and the Vietnam Swans have announced the intention to host the first ever AFL All-Asian Cup as part of the Asian Champs. This will contribute towards building and strengthening the Asian teams ahead of the AFL International Cup, to be held in Melbourne in August 2017.

Participants and spectators are invited to arrive in Ho Chi Minh City a day earlier to join us for a Sportsman's lunch at RMIT featuring ex-AFL players and stay on to enjoy all the action from behind the glass at the airconditioned Sorrento Café, which overlooks the grounds.



CHINA DRAGONS

Schedule

10:00	Players Buses depart nominated spot
11:00 - 12:00	Local Player Training/education
12:00 - 12:30	Sandwiches made available for local players
12:30 - 14:00	Corporate lunch - Upstairs in Sorrento Café (top of Grandstand)
14:00 - 17:00	All - Asia Cup games
17:00 - 18:00	Local Players Dinner - Sorrento Café
18:00 - 20:00	AFL Asia President's Meeting (Either Sorrento or a pub in city?)

Round	Time	
1	14:00 - 14:45	Indonesia v Indo-China
2	15:00 - 15:45	Indonesia v China
3	16:00 - 16:45	Indo-China v China

Game durations	
All games	2 x 15min, 10min half time





INDONESIA GARUDAS



INDO-CHINA

2016 Asian Championships Saturday 15th October, RMIT

A record **18 teams** have nominated for the 2016 AFL Asian Championships. AFL Asia has agreed to allow seconds teams to compete at this year's Champs, with Hong Kong, Singapore and Vietnam set to enter teams in both first and second divisions for the first time.

AFL Indonesia has also confirmed it will enter its **Indonesian Garudas** AFLIC team in second division, featuring local players from Jakarta, Borneo and Bali. This will be the first time a full local team has competed independently in the Champs.

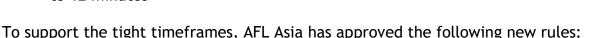
After a hiatus of several years, we also warmly welcome the Japan Goannas back to Champs.

Important Changes to the Champs Format

The increase in teams and the desire to keep all games to the Saturday has placed significant pressure on the schedule.

To accommodate an expected 500+ participants, AFL Asia has approved the following changes to the format of Asian Champs:

- Reduction in preliminary games from 4 to 3 minutes
- Reduction in time between games and half time from 5 to 3 minutes
- Increase in playing time from 10 to 12 minutes



- New "1-minute Rule" providing goal penalties for teams that are not on the field in position at the start of play position at the start of play
- New "Overtime" and "Golden Goal" provisions
- New rules restricting movement of players between divisions and altering playing numbers by mutual consent
- Strengthened guidelines around "ring-ins" and pre-tournament player registration requirements

PLEASE FAMILIARISE YOURSELF WITH THESE NEW RULES AND GUIDELINES ON PAGES 9-13

A draw to select places in the schedule will take place around 2 weeks prior to Champs, streamed live on AFL Asia TV. More details to follow.

Friday Night President's Meeting Important that all teams send their President or a representative able to vote on their behalf to this important meeting where issues such as local player quotas in 2017 and forgatwill be discussed. To be held at an inner city pub (TBC) at 7pm Friday night.





Teams

1st Division

- Hong Kong Dragons Jakarta Bintangs **Malaysian Warriors Philippine Eagles** Singapore Wombats Vietnam Swans **2nd Division** Bali Geckos **Cambodian Eagles** China Reds **HK Darkside Dragons** Indonesia Garudas Japan Goannas
 - Lao Elephants
 - Macau Lightning
- Myanmar Fighting Cocks
 - Singapore Wombats
 - **Thailand Tigers**
 - Vietnam Swans



			As approved by AFL Asia C	As approved by AFL Asia Champs Committee 31/7 - Subject to Change	viect to Change		
	Pick up					Ī	
Saturday 15th October		6:00 - 8:00	Bus pick ups (Each club to	Bus pick ups (Each club to arrive 1hr before first match)			
	Round	Time	Oval 1	Boundary duty	Oval 2	Boundary Duty	/ Duty
	-	7:30 - 7:55	1a v 2a	8	7b v 8b	8	
Teams and draw	2	8:00 - 8:25	9b v 10b	8	3a v 4a	&	
	3	8:30 - 8:55	1 V 2	8	5a v 6a	8	
Example draw for Division 1	4	9:00 - 9:25	3 V 4	8	11b v 12b	8	
Team 1	5	9:30 - 9:55	5 v 6	8	1a v 3a	8	
Team 2	9	10:00 - 10:25	7b v 11b	8	2a v 6a	8	
Team 3	7	10:30 - 10:55	1 V 3	Å	4a v 5a	\$	
Team 4	8	11:00 - 11:25	2 V 5	8 8	10b v 12b	8	
Team 5	6	11:30 - 11:55	4 V 6	\$	8b v 9b	8	
Team 6	10	12:00 - 12:25	3a v 5a	\$	11b v 10b	\$	
	11	12:30 - 12:55	2 V 3	8	1a v 6a	8	
Example draw for Division 2 Pool A	12	13:00 - 13:25	1 V 6	8	7b v 9b	&	
Team 1a	13	13:30 - 13:55	4 V 5	&	2a v 4a	&	
Team 2a	14	14:00 - 14:25		WOMEN'S MATCH (could finish10min later)	8b v 12b	&	
Team 3a							
Team 4a	Finals	14:40 - 15:15	1st v 4th		1st Pool A v 2nd Pool B	ool B	
Team 5a		15:20 - 15:55	2nd v 3		1st Pool B v 2nd Pool A	DOI A	
Team 6a		16:00 - 16:10		Longest Kick Competition	Fast	Fastest Man Competition	
		16:10 - 16:18		4 Grand Final teams assemble in front of Grandstand for national anthems	front of Grandstand for nation	onal anthems	
Example draw for Division 2 Pool B		16:20 - 17:10	D1 Grand final		D2 Grand Final		
Team 7b	Presentations		***Sunset - 17:36				
Team 8b		17:25 - 17:40	Boat Race				
Team 9b		17:40 - 17:55	Presentations				
Team 10b		18:10 - 20:00	DJ (catering available at gro	DJ (catering available at ground - team buses depart as directed)	directed)		
Team 11b							
Team 12b	Game di	Game durations					
	Prelimina	Preliminary games (30 min timeslots)		2 x 12 & 3min half time / 3 minutes between games	between games		

AC16 Rules and Guidelines

Important Game Rules

- 1. Team sheets at the official's tent will need to be filled out by team officials before each game noting their list of 26 or 22 players. Teams who add players during the game will be disqualified and forfeit points for the game.
- 2. There will not be an interchange zone area but teams are encouraged not to allow a substitute onto the ground until a player has fully crossed over the boundary line close to where the team's officials are (unless in the case of injury). There will not be a 'substitute' player on the interchange.
- 3. 25 meter penalties will apply, not 50 meters.
- 4. Maximum of four players in the center square for a bounce.
- 5. Send off rule. Applies for what would be a reportable offence. This includes abusive language and time wasting. 10 minutes in the sin-bin. The player cannot be replaced during the 10 minutes. In the case of a particularly serious offence, AFL Asia and its Officials will have the right to ban a player for the remainder of the competition. In this instance, the player can be replaced for the next game.
- 6. Time wasting and abusive language rules also apply to runners, water bearers, coaches and interchange players. If need be, Officials will have the right to order that club to remove one player for 10 minutes in the sin-bin.
- 7. Each team is permitted one team runner and 2 water bearers.
- 8. Head counts. Only a captain can request a head count from the central umpire. If requested, the teams must immediately line up in the center of the ground for a count. Any player observed to leave the field will be counted.
- 9. If there are extra players on the field, that team (applies to both) will have their score reset to zero. If there are no extra players on the field
 the opposing captain will get a free kick, plus 25 meter penalty to restart the game.

Scheduling of Games

Following the success of the two-division format in 2015, we will again have 2 divisions with 6-teams in first division and two pools of 6 in second division. Each team will play three preliminary matches.

Finals

At the completion of the preliminary matches, the top four teams will compete in the Semi Finals (teams will be ranked by points and percentage). The winners of the Semi Finals will then compete in the Grand Final.

Duration of Games

Due to the reduction of preliminary games from 4 to 3 to accommodate additional teams into the schedule, preliminary matches have been extended this year to 12min halves, with just 3 minutes break in between games and at half time.

Preliminary Matches:	2x12min halves, with a 3 minute half time break.
Finals Matches:	2x15min halves, with a 5 minute half time break.

Start Times

Teams will need to be ready to take the field **immediately** after the final siren of the preceding game, as only 3 minutes will be available between games to allow teams to conduct a final warm up and take their positions. The announcer will sound a one minute warning.

Due to the necessity to keep to a tight schedule, a centrally controlled siren will sound right on the designated start and end time of both halves for both grounds. The game will officially commence when the Umpire blows his whistle and conducts the first bounce, as soon as possible after the sounding of the siren, once all players are in position.

"1-minute rule" and "No Show" penalties

If a team is not in position after 1 minute of the sounding of the first siren to start play, a penalty of 1 goal per minute will follow until they take the field and the umpire's whistle is blown to start play. The first goal would be awarded to the team on the field at the 1.00min mark, up to a maximum of 12 goals at 12.00min). For example if the umpire's whistle to start the game is blown at the 4.25min mark, the team that took the field and were in position to play on the first siren would start 24-0 up.

If both teams are not in position on the sounding of the first siren, the umpire will only begin the 1minute count once one of the team's players is in position.

If a team has still not shown up on the sounding of the half time siren, the game will be awarded to the team on the ground and a score of 72-0 will apply. The central umpire will be responsible for managing and ruling on applicable penalties.

Overtime

<u>Preliminary Games</u> - No overtime will be played in the preliminary games. Both teams will be awarded 2 points. (4 points for a win, 0 for a loss)

<u>Semi Finals</u> - Should scores be tied at the end of play, the ball will be immediately returned to the center square as if a goal had been scored, to begin a "Golden Goal" period of play, where the first team to kick a goal will be declared the winner. Teams will not switch ends or coaches allowed onto the field before Golden Goal period, play is to continue as soon as possible.

<u>Grand Final</u> - Should scores be tied at the end of play, 2x5-minute overtimes will be played with 1minute break to allow players to change ends in between periods. Coaches will not be allowed on the ground in between periods. Should the scores still be tied at the end of the overtime period, on the sounding of the siren the umpire will return the ball to the center square for a Golden Goal period of play.

Coin Toss

The Captain (or representative) of each team must attend the Marshall's Tent at half-time of the game preceding theirs. Team sheets are to be submitted, and the coin toss will take place by the designated umpire or AFL Asia official.

Number of Players

Division 1:

16 players on the field and a maximum of 10 interchange players (maximum of 26 players per game).

Division 2: 12 players on the field and a maximum of 8 interchange players (maximum of 20 players per game).

As was the case in 2015, teams are free to alter the number of players for each game <u>by mutual</u> <u>agreement</u>. If one team does not want to increase or decrease playing numbers, their opposition must play to the designated numbers as set above. If an agreement is put in place, teams must notify AFL Asia and the head official before the start of play.

Qualification for Finals

A player must have played in at least 2 preliminary games to be eligible to play in the Semi Finals. A player must have played in at least 3 games (Preliminary and/or the Semi Final) to be eligible to play in the Grand Final.

Movement of players between first and seconds teams

Up to 2 players may be brought up from seconds teams into the same Club's firsts team to replace players suffering tournament ending injuries. Approval must be sought prior to the move from AFL Asia tournament officials and normal Qualification for Finals requirements (noted above) will still apply. Movement of players from firsts down to seconds will not be permitted.

Seconds teams are primarily to be used as a place for a Club's masters or development players to play and Clubs fielding two teams are obliged to pick their best team for their firsts team. Any Club that is seen to have players in seconds who should be clearly playing firsts will have the other Clubs to answer to.

Player Registration

All teams will be required to complete the online player registration form by Monday 10 October, noting the last game that each player played for that Club. Clubs fielding both firsts and seconds teams will also be required to pick teams by Monday 10th October.

Ring-Ins

To promote a fair competition we do not want to see players brought into a team from outside of the club, purely to help a team's chances in the Asian Champs.

To qualify for Asian Champs a player must have played with that team at a previous Asian Championships, or have in the last 12 months played with that club in an Official AFL Asia fixture (including recognized domestic competitions such as SCAFL, GDAFL, PAFL, China Cup, etc)

The following is a guideline:

<u>Acceptable</u>

• A former player of the club who has relocated to another country and is touring with the team.

<u>Unacceptable</u>

• A player who has not played with the team or has lived in that country before and is brought in for the Asian Champs specifically because of his playing ability.

If a player does not fit these criteria, the club may apply to the AFL Asia Champs Committee for an exemption.

The responsibility is on each team to submit their online player registration form listing the last game each player played for that club by Friday 7th October. All teams will have access to this list and be able to submit objections to the AFL Asia Champs Committee preferably as soon as possible via email or at the President's Meeting on Friday night. If any team does overstep the mark in terms of ring-ins, then it's the other clubs they'll have to answer to and the risk of disqualification. **Common sense and fair play is expected!**

Local Player Quota

There will be no requirement to field local players this year. However, as agreed at the 2014 Asian Championships President's meeting, a local player quota will be introduced in 2017, to be confirmed at this year's President's Meeting.





Player & Team Registration

What each team needs to do prior to Champs

- Nominate a Tour Manager email their details to <u>nationalpres@vietnamswans.com</u> before xx MMM 2016. They will then be provided with editing rights to the Player Registration Spreadsheet
- Update the <u>Player Registration Spreadsheet</u> (<u>https://drive.google.com/file/d/0B3wnsxXQfTdveXVISDYyejNLMXc/view?usp=sharing</u> - can be viewed by all who have the link, with editing rights provided to tour managers only) by Friday 7 October, noting the last game each player has played for the Club and who the opposition was. Please note the eligibility requirement in the Rules and Guidelines section on page 11.
- 3. For Clubs with seconds teams, finalise playing lists for both teams by Monday 10 October.
- 4. Feel free to view all other teams entries and submit any queries or discrepancies on player registrations to the AFL Asia Champs Committee via email.

Any disputed player registrations will be addressed as soon as possible by the Champs committee, with a final determination to be made at the President's meeting should the matter not be resolved before then. Please note that teams that are short on players may apply for special consideration for players that may not fit under current eligibility guidelines. AFL Asia will assess each application on its merits, with team size, playing ability and experience all to be taken into account.

What each team needs to do at Champs

- Player registration sheets for each team will be printed out and kept at the Officials tent.
- At half time of the preceding game, prior to the coin toss the Captain or a team official needs to nominate on the registration sheets a maximum of 26 players (first division) and 20 players (second division, unless more players agreed by mutual consent) who will compete in that following game.
- AFL Asia to ensure all players playing finals have played at least 2 preliminary games and conduct random checks throughout the day on nominated team lists.







AFL ASIAN CHAMPIONSHIPS

CALLING WOMEN FOOTBALLERS!

For the first time ever, the AFL Asian Championships will showcase women's AFL (Australian Rules Football), and we are looking for women from around the region to take part in a friendly match.

What's the plan?

"The Champs" will take place in Ho Chi Minh City, Vietnam, on 15 October. The women's game will consist of two halves of around 10-15 minutes each, and will take place in the afternoon, before the men's finals.

With 18 teams registered for the Champs, catering and entertainment available at the venue, it should be a fun day!

A netball competition is also planned, so there are opportunities to be involved in that as well. If you're interested please contact <u>Mairead.scanlon24@gmail.com</u>.

Do I need experience?

No, but we recommend going to a few training sessions with your local AFL club so you get more enjoyment out of the game.

What do I do if I'm interested?

Email <u>Alison_keys06@yahoo.com.au</u> to register, and contact your local AFL club to find out more about their touring plans (accommodation, flights etc) and training opportunities.



Accommodation and Visas

We are proud to have long-term Swans supporters <u>Wide Eyed Tours</u> as our official travel partner for the 2016 Asian Championships. WET have put together a number of competitive deals exclusive to Champs participants and have a dedicated person on hand to handle all your hotel bookings, airport transfers and visa requirements.

SEE THE ATTACHED DOCUMENT FROM WIDE EYED TOURS FOR ACCOMODATION, AIRPORT TRANSFERS, VISAS, LOCAL TOUR DEALS FOR ANYONE WISHING TO STAY ON IN VIETNAM

If your team chooses to make your own accommodation arrangements, please liaise with Grant (nationalpres@vietnamswans.com) to organize bus pickups.

Visas

Vietnam requires people to have a visa for entry/exit. A visa to Vietnam costs \$45USD. We recommend speaking to Wide Eyed Tours to assist with your visa requirements.

To acquire a Visa to Vietnam there are two options:

1. Get the visa before you leave at a Vietnamese embassy - this is the cheaper option as you don't have to pay for the approval letter and will save you time when you get arrive at Vietnam immigration)

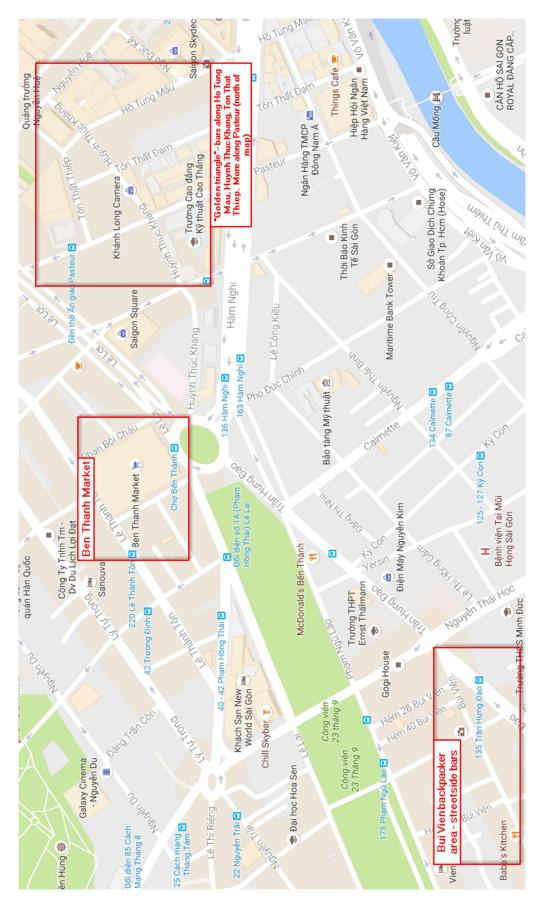
http://www.vietnamembassy.org.au/Consular.htm

2. Apply for a Visa on Arrival - You can acquire a 'visa-on-arrival' approval letter from Wide Eyed Tours or a number of visa agent websites - this isn't an actual visa, only permission that you can get a visa on arrival. The letter generally takes 2-5 business days and depending on which website can cost about \$20USD. Once received you need to print and present the approval letter to the airline upon check- in or many airlines will not let you fly. Prior to immigration in Tan Son Nhat International Airport there is an office where they put the visa in your passport. You will need to present the letter, a completed visa on arrival form and a passport photo and also have \$45USD to pay for the visa.

http://www.vietnam-visa.com/ http://www.myvietnamvisa.com/vietnam-visa-cost.html



Ho Chi Minh City Information



Other Useful Information

Money

Most denominations can be changed into Vietnam Dong at most hotels and at currency exchange shops within District 1. ATMs from almost all banks are available at Tan Son Nhat Airport. In HCMC we recommend using "which bank?" the **Commonwealth Bank**, a long-term Swannies sponsor. They allow the greatest withdrawal amounts and have ATMs in convenient locations and in great condition.

Climate

The weather in HCMC varies little from season to season with an average temperature between 27 and 33°C. Humidity levels average 75-80 per cent. Annual precipitation is about 2,000mm.

There are two seasons per year. The wet season lasts from May to November, and the dry season from December to April. The weather immediately before the onset of the wet season is particularly hot and humid.

Hospital

International SOS Lê Lơ¤i Hospital, 22 Lê Lơ¤i Street

Telephone

International direct dialing code:	00
Country code for calls to Australia:	61
Country code for calls to Vietnam:	84
Area code for calls to HCMC:	08

Emergency services: Police 113, Fire Brigade 114, Ambulance 115

Time Differences

From October to March (Australian daylight saving) times in selected Australian capitals relative to Vietnam time are:

- Canberra/Eastern Capitals +4 hours
- Brisbane +3 hours
- Darwin and Adelaide +2.5 hours

- Perth +1 hour

Sponsorship Opportunities

This event will be a unique opportunity for us to provide our sponsors with great exposure and we welcome any contacts of businesses that might like to sponsors Champs. Here are a few opportunities we would like to offer (all prices in USD):

<u>Water bottle sponsor</u> - To reduce waste, we would like to encourage teams to use water bottles by providing every participant with a bottle in their grab bag. Cost - Pay for all the water bottles with your logo printed on them.

<u>Football sponsor</u> - AFL Asia are organizing a special printing of around 30-50 Sherrin Footballs to be used and sold at the event. We are looking for a business that might like their logo printed on the footballs. Cost - \$2,000 inc 2 footballs (valued at \$A90 each)

<u>Umpire and Volunteer sponsor</u> - Logo on the back of all of our volunteer and officials shirts. Cost - \$1,000

<u>Upgrade ad in footy record</u> - Upgrade to half (\$250) or full page ad (\$500), or to a more prominent position (back cover, inside cover)

<u>Sandwich board banner</u> - Printed on two sides and placed prominently in the middle of the field in between the two grounds. Cost: \$500

<u>Tent sponsor</u> - Your own fully catered tent on the sidelines of Champs. Cost \$1-2k negotiable on requirements

<u>Friday luncheon sponsor</u> - Banners, acknowledgement and preferential seating at this planned corporate function with AFL Guests. Cost: TBA let us know if interested.

<u>Charity Golf Day</u> - We are looking at the possibility of conducting a charity golf day for Swim Vietnam with our ex-AFL guests on the Monday following Champs. Let us know if you might like to be involved in sponsorship of this event.

<u>AFL Asia/Asian Champs naming rights sponsor</u> - Want it all? We would be happy to negotiate a naming rights package if you would like to increase your exposure to a diverse audience right across Asia.

Contact grant.keys@afl-asia.com for more information on sponsorship opportunities.



